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[Gesture-Based Human Computer Interactions: Signs Language Recognition KHABABA Abdallah Informatics Department - Ferhat Abbas University, S tif, DZ 19000 Algeria khababa_abdlh@yahoo.fr](#) Abstract: Sign and gesture recognition offers a natural way for human-computer interaction. Systems are built which run processes, launched by typical contactless gestures, assuming that each gesture captured is

[1 A Real-time Hand Gesture Recognition and Human-Computer ...](#)

[A Real-time Hand Gesture Recognition and Human-Computer Interaction System Pei Xu Department of Electrical and Computer Engineering, University of Minnesota, Twin Cities Email: xuxx0884@umn.edu](#) Abstract In this project, we design a real-time human-computer interaction system based on hand gesture. The whole system consists of three components: hand detection, gesture recognition and human

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GESTURE BASED INTERACTION - Bill Buxton

Gesture Based Interaction 14.1 Haptic Input 18 May 2018
Buxton Chapter 14: GESTURE BASED INTERACTION
Introduction Gestures and gesture recognition are terms increasingly encountered in discussions of human-computer interaction. For many (if not most) people the term includes character recognition, the recognition of proof readers symbols, shorthand, and all of the types of interaction

Gesture recognition - Wikipedia

Gesture recognition is a topic in computer science and language technology with the goal of interpreting human gestures via mathematical algorithms. Gestures can originate from any bodily motion or state but commonly originate from the face or hand .

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Vision-based Hand Gesture Recognition for Human-Computer Interaction X. Zabulis, H. Baltzakisy, A. Argyroszy yInstitute of Computer Science Foundation for Research and Technology - Hellas (FORTH)

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